

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A card game system, ~~comprising: in-which~~
a plurality of game ~~maehines~~ apparatuses, each of which ~~ean-function~~ functions as either a master ~~machine that controls~~ apparatus configured to control a game or a terminal ~~machine that performs~~ apparatus configured to perform a processes in accordance with indications from the master ~~machine apparatus~~, the plurality of game apparatuses ~~[[are]] being~~ connected to each other so as to ~~be able to~~ transmit and receive data to and from each other, ~~wherein and in-which-if~~
~~when~~ one of the plurality of game ~~maehines~~ apparatuses is set as the master ~~machine apparatus~~, the game ~~maehines~~ apparatuses other than the game ~~machine apparatus~~ set as the master ~~machine apparatus~~ are set as the terminal ~~maehines~~ apparatuses, and each of the plurality of game ~~maehines~~ apparatuses reads game information recorded in a card within a specific time during the game, ~~[[then]] the game progresses based on the read game information, wherein~~
the game ~~machine apparatus~~ set as the master ~~machine apparatus~~ has~~[:]]~~
a master reception device ~~for-receiving~~ configured to receive the game information transmitted from each of the plurality of game ~~maehines; apparatuses,~~
a start determination device ~~for-determining~~ configured to determine whether to start the specific time, ~~[[;]]~~
a permission device ~~for-rejeeting~~ configured to reject to receive the game information at the master reception device until the start determination device determines to start the specific time, and ~~for-permitting~~ configured to permit the reception when the start determination device determines to start the specific time, ~~[[;]]~~
an elapse time determination device ~~for-determining~~ configured to determine whether a time set as the specific time in advance elapses after the permission device permits the reception of the game information, ~~[[;]] and~~

a rejection device ~~for rejecting~~ configured to reject the reception again when the elapse time determination device determines that the set time elapses, and each of the plurality of game ~~machines~~ apparatuses has a terminal transmission device ~~for transmitting~~ configured to transmit the game information having been read to the master reception device.

Claim 2 (currently amended): The card game system according to claim 1, wherein the rejection device rejects the reception of the game information further transmitted from the game ~~machine~~ apparatus that is a sender of the game information already received by the master reception device even before the elapse time determination device determines that the set time elapses.

Claim 3 (currently amended): The card game system according to claim 1 ~~[[or 2]]~~, wherein the number of the plurality of game ~~machines~~ apparatuses is two.

Claim 4 (currently amended): A card used in the card game system according to ~~any one of~~ claims claim 1 ~~[[to 3]]~~, wherein the card has three or more sides, and the game information is printed on a same face along the respective sides.

Claim 5 (currently amended): A master ~~machine~~ apparatus as a predetermined reception destination in a card game system in which ~~[[if]]~~ when each of a plurality of game ~~machines~~ apparatuses, connected to each other so as to be able to transmit and receive data to and from each other, reads game information recorded in a card and transmits the game information to the predetermined reception destination within a specific time during a game, ~~[[and]]~~ the game is controlled based on the game information received at the predetermined reception destination, ~~wherein~~ the master ~~machine~~ has apparatus comprising:

a reception device ~~for receiving~~ configured to receive the game information transmitted from each of the plurality of game ~~machines~~ apparatuses;

a start determination device ~~for determining~~ configured to determine whether to start the specific time;

a permission device ~~for rejecting~~ configured to reject reception of the game information at the master reception device until the start determination device determines to start the specific time, and ~~for permitting~~ configured to permit the reception of the game information when the start determination device determines to start the specific time;

an elapse time determination device ~~for determining~~ configured to determine whether a time set as the specific time in advance elapses after the permission device permits the reception of the game information; and

a rejection device ~~for rejecting~~ configured to reject the reception again when the elapse time determination device determines that the set time elapses.